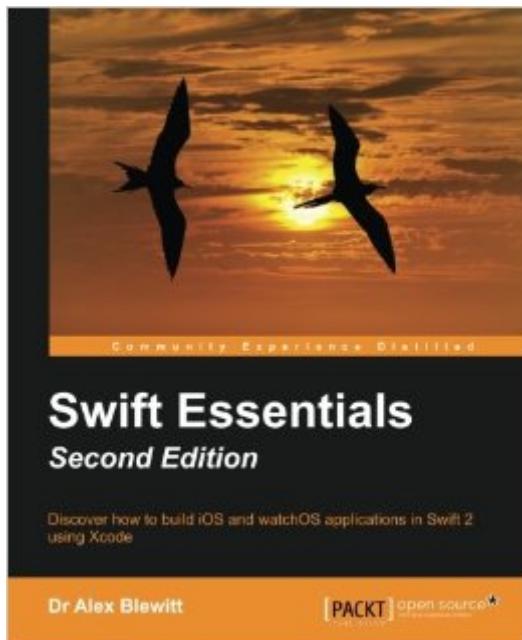


The book was found

Swift Essentials - Second Edition



Synopsis

Key Features

Gets you up and running with Swift programming without any prior iOS development experience.

A fast paced guide showing best practices and lets you get up to speed with Swift to quickly build your own iOS applications

A unique practical approach to make your life with Swift easy.

Book Description

Swift was considered one of the biggest innovations last year, and certainly with Swift 2 announced at WWDC in 2015, this segment of the developer space will continue to be hot and dominating.

This is a fast-paced guide to provide an overview of Swift programming and then walks you through in detail how to write iOS applications.

Progress through chapters on custom views, networking, parsing and build a complete application as a Git repository, all by using Swift as the core language

What you will learn

- Dive into Swift and explore its innovative and powerful syntax
- Work with Swift in Xcode to get a unique and productive approach to development
- Find out how to create complete iOS applications
- Discover rapid prototyping with a Swift playground
- Get to know how to use the Swift storyboard to develop multi-page applications
- Get to grips with parsing JSON and XML data from network sources
- Build a network client for GitHub repositories, with full source code on GitHub

About the Author

Dr Alex Blewitt has over 20 years of experience in Objective-C, and he has been using Apple frameworks since NeXTstep 3.0. He upgraded his NeXTstation for a TiBook when Apple released Mac OS X in 2001, and he has been developing on it ever since.

Alex currently works for an investment bank in London, writes for the online technology news site InfoQ, and has published two other books for Packt Publishing. He also has a number of apps on the Apple AppStore through Bandlem Limited. When he's not working on technology and if the weather is nice, he likes to go flying from the nearby Cranfield airport.

Alex writes regularly at his blog, <http://alblue.bandlem.com>, as well tweeting regularly on Twitter as @alblue.

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- Playing with Swift
- Creating an iOS Swift App
- Storyboard Applications with Swift and iOS
- Creating Custom Views in Swift
- Parsing Networked Data
- Building a Repository Browser
- Adding Watch Support
- References to Swift-related Websites, Blogs, and Notable Twitter Users

Book Information

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Customer Reviews

Dr Blewitt certainly knows swift, but the best part is he can relay that information into a manageable format to us readers. So the 2nd edition picks up where the 1st edition leaves off, but adds on new functionality and code cleanup for the newer appliances like the Apple Watch. The Storyboard app was really neat, but I would have loved to see some work on a database storage mechanism and some emphasis on security in the application overall. The git repo browser was really great, it actually gets your mind thinking about network connections and parsing data, thank goodness JSON is in here!

If you want to know the most important concepts about swift programming this is really good deal. You can get at glance a lot of useful information, it is not a secret that this book reached its second edition for some reason, it is very handy for a quick and pocket reference. You will learn a lot in short period of time. I did it and now I can create swift applications without effort.

The book offers a good start into the Swift programming and a short overview about important things to know. With many screenshots Alex Blewitt deliver a good knowledge and help to start with the first steps in Swift. In the book the reader will learn how to create a Git-Browser for the iPhone and also a app part for the Apple Watch.

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